Digital Citizenship in the Classroom

Instructor of Record: Tracy Purdy

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Course Credit: 1.0 graduate credits

Dates & Times: Online: July 22-August 12, 2019

The student must spend a minimum of 5 hours per week online for three weeks working in the Learning Management System to complete course requirements.

LMS LINK: https://www.edtechteam.online/products/digital-citizenship-in-the-classroom

COURSE DESCRIPTION:

Technology use in our classrooms continues to increase at a fast pace. As educators, we sometimes struggle to find the best way to address our digital citizenship concerns with our students. Creating responsible digital citizens requires more than one lesson. This course will act as a guide for you to develop a positive and healthy classroom environment where digital citizenship is embedded in all aspects of learning. In return, students will be prepared to use technology in a responsible and meaningful way and will understand the power of technology for good and for evil. Help your students become engaged, thoughtful, caring digital citizens.

STUDENT LEARNING OUTCOMES:

Upon completion of this course, the student will be able to:

- 1. Develop a comprehensive plan for implementing digital citizenship into their classroom management plan
- 2. Embed digital citizenship best practices into daily activities
- 3. Model digital citizenship for their students and fellow educators
- 4. Promoting healthy habits and help students stay safe online

- 5. Develop best practices across their entire school
- 6. Develop a parent communication plan to share school expectations for technology use with parents

TEXTS, READINGS, INSTRUCTIONAL RESOURCES:

Required Text:

- Reviews for what your kids want to watch (before they watch it): Common Sense Media. (n.d.). Retrieved from https://www.commonsensemedia.org/
- Be Internet Awesome. (n.d.). Retrieved from https://beinternetawesome.withgoogle.com/en_us

COURSE REQUIREMENTS:

In order to receive a Passing grade, the participant must complete the following course requirements:

- 1. Complete Learning Matrix: For each topic, students must insert an artifact from their learning, not limited to screenshots of work samples, written reflections, and contributions to collaborative resources.
- 2. Final Project: Choose one of the following:
 - Digital Citizenship Posters
 - o Parent Resources
 - o Digital Citizenship Blueprint

GRADE DISTRIBUTION AND SCALE:

Grade Distribution:

Learning Matrix 40% Final Project 60%

Grade Scale:

90-100% A 80-89% B 70% and below F

GRADING RUBRICS:

Learning Matrix:

	Learning Matrix Activities	Learning Matrix Reflections
Exceeds Expectations (90-100%)	Activities are thoughtful and complete. All expectations for each section were met or exceeded. Student interacted	Reflection shows a thorough thoughtfulness of the project and its implications in the classroom. Explains thinking and learning

	with others in the online community and also contributed to the online community.	process and implementations for future learning. Extensive evidence of personal growth through this course.
Meets Expectations (80-89%)	Activities are complete. All expectations for each section were met. Student interacted with others in the online community.	Reflection is thoughtful and describes the project and its implications in the classroom. Explains thinking and learning process and might include implementations for future learning. Evidence of personal growth through this course.
Does Not Meet Expectations (60-79%)	Activities are not fully complete.	Reflection is describes the project but might not include its implications in the classroom. Little evidence of personal growth through this course.
Incomplete (under 59%)	No evidence of activities completed	No evidence of reflection

Final Project:

Choose one:	Posters	Parent Resources	Digital Citizenship Blueprint
Exceeds Expectations (90-100%)	Posters are clear, well-designed, and could be used to create a school-wide digital citizenship campaign.	Parent resources share digital citizenship concepts with parents in a friendly and easy to understand format. They are well-designed and ready to be sent out at a school-wide level.	Blueprint is highly detailed and includes a year long map of teaching units and the digital citizenship lessons that will be integrated.
Meets Expectations (80-89%)	Posters are clear and integrate the lesson model.	Parent resources share digital citizenship concepts with parents in a friendly and easy	Blueprint includes a year long map of teaching units and the digital citizenship

		to understand format.	lessons that will be integrated.
Does Not Meet Expectations (60-79%)	Posters may be lacking or hard to read. May not represent digital citizenship lessons.	Parent resources are unclear and missing important digital citizenship lessons.	Blueprint is lacking and missing many digital citizenship concepts.
Incomplete (under 59%)	No evidence of completed posters.	No evidence of parent resources.	No evidence of a completed blueprint.

Course Outline

Module	Activities
Introduction	Create Learning MatrixGet ConnectedWhat is Digital Citizenship
What will Students Create	TeachersStudentsParents
Keeping Yourself Safe Online	TeachersStudentsParents
Keeping Others Safe Online	TeachersStudentsParents
Final Project and Course Wrap Up	Complete Final ProjectSubmit agenda and learning matrix